

1 HONORABLE JAMES L. ROBART  
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10 IN THE UNITED STATES DISTRICT COURT  
11 FOR THE WESTERN DISTRICT OF WASHINGTON  
12 AT SEATTLE

13 MICROSOFT CORPORATION,

14 Plaintiff,

15 v.

16 MOTOROLA INC., et al.,

17 Defendant.

18 No. C10-1823-JLR

19 **REDACTED**

20 MICROSOFT'S REPLY IN  
21 SUPPORT OF ITS MOTION FOR  
22 SUMMARY JUDGMENT OF BREACH  
23 OF CONTRACT

24 **Hearing: May 7, 2012 9:00 am**

25 MOTOROLA MOBILITY, INC., et al.,

26 Plaintiffs,

v.

MICROSOFT CORPORATION,

Defendant.

MICROSOFT'S REPLY IN SUPPORT  
OF ITS MOTION FOR SUMMARY JUDGMENT  
OF BREACH OF CONTRACT

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## INTRODUCTION

2 Summary judgment is appropriate here because “there is no genuine dispute as to any  
3 material fact and the movant is entitled to judgment as a matter of law.” Fed. R. Civ. P. 56(a).  
4 The sole question presented by Microsoft’s motion for summary judgment is whether  
5 Motorola’s October 2010 demand for at least a 2.25% royalty on the retail prices of  
6 Microsoft’s customers’ Windows-based computers and its Xbox video game consoles breached  
7 Motorola’s RAND obligations. The legal framework for deciding this question is undisputed:  
8 Motorola is contractually obligated to license its standard-essential patents on RAND terms;  
9 Microsoft is a third-party beneficiary of that contract; and Motorola breached that contract if it  
10 made a blatantly unreasonable licensing offer.

11 The facts material to this question are few and are not genuinely in dispute. Motorola  
12 demanded that Microsoft enter into a license under which Microsoft would pay not less than a  
13 2.25% royalty based on end-product prices.<sup>1</sup> Motorola's demand would result in annual  
14 payments of \$4 billion, amounting to more than 20% of Microsoft's annual profits. The  
15 standards and Motorola's contribution to them indisputably represent simply one feature  
16 among hundreds or thousands in the products at issue, and there is no evidence that either the  
17 standard or Motorola's contribution to the standard drives the sales of the products on which  
18 Motorola seeks the royalty. Although Motorola offers up various cellular patent licenses,  
19 "industry practices," and the like, not only is this evidence immaterial to the question before  
20 this Court, but Motorola fails to show that any other license is even remotely comparable to  
21 what Motorola demanded from Microsoft.

1 By their own terms Motorola's letters to Microsoft actually sought a grant-back in addition to the 2.25%  
24 royalty (see Dkt. No. 236 at 21–22) and as to Xbox sought a combined 4.5% royalty for both sets of patents.  
25 Although Motorola protests it didn't intend as much, its second letter (sent a week after the first) could easily have  
26 explained that Motorola would not stack these rates, but it did not—instead demanding another royalty of 2.25%  
per unit and, as with the first letter, explicitly identifying the Xbox 360. (See Dkt. No. 238 Exs. 13, 14.) The  
question of breach is measured by the content of Motorola's letters, not by its subsequent rationalizations.

Motorola’s primary argument is that had Microsoft only negotiated, Motorola’s final terms would have complied with its RAND obligations. That is an immaterial distraction, and wrong besides. The question posed by Microsoft’s motion is whether Motorola’s opening demand was blatantly unreasonable, and the answer to that question has nothing to do with speculation concerning what might have happened later. Moreover, Motorola makes clear throughout its brief that not less than a 2.25% end-product royalty was both its opening demand and its final offer—it would have negotiated over the form in which payment could be made, but 2.25% in “overall value” was set in stone. That demand was blatantly unreasonable. Summary judgment should be entered for Microsoft.

## ARGUMENT

**I. TO WITHSTAND SUMMARY JUDGMENT, MOTOROLA NEEDED TO PRESENT EVIDENCE FROM WHICH A FINDER OF FACT COULD CONCLUDE ITS DEMANDS WERE REASONABLE.**

In its opposition, Motorola fails to “come forward with specific facts showing that there is a genuine issue for trial” on the question of breach. *Matsushita Elec. Indus. Co. v. Zenith Radio Corp.*, 475 U.S. 574, 587 (1986) (quotation marks omitted). The mere existence of other Motorola licenses with incomparable structures and for other patents, or of “industry practices” with respect to unrelated technology, is not sufficient: Motorola must produce sufficient evidence to enable a finder of fact to conclude that the entirety of Motorola’s \$4 billion demand was reasonable. *See Anderson v. Liberty Lobby, Inc.*, 477 U.S. 242, 249 (1986). Motorola has failed to make such a showing, entitling Microsoft to summary judgment of breach of contract. *See Celotex Corp. v. Catrett*, 477 U.S. 317, 322 (1986).

## II. THE UNDISPUTED EVIDENCE SHOWS THAT MOTOROLA'S DEMANDS WERE BLATANTLY UNREASONABLE.

#### **A. Motorola's Existing Licenses Only Confirm That Its 2.25% Royalty Demands Were Blatantly Unreasonable.**

**MICROSOFT'S REPLY IN SUPPORT  
OF ITS MOTION FOR SUMMARY JUDGMENT  
OF BREACH OF CONTRACT- 2**

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1 Motorola tries to justify its demand for a 2.25% royalty on the price of end products by  
2 pointing to prior licenses. But these licenses do not raise any issue of material fact because  
3 Motorola has not come close to showing that any are comparable. Motorola treats these  
4 licenses as if all products sold by any licensee, all of Motorola's patents, and all license  
5 structures are interchangeable and comparable to Motorola's demands of Microsoft, contrary to  
6 established Federal Circuit law:

[Courts] must consider licenses that are commensurate with what the defendant has appropriated. If not, a prevailing plaintiff would be free to inflate the reasonable royalty analysis with conveniently selected licenses without an economic or other link to the technology in question.

10 *ResQNet.com, Inc. v. Lansa, Inc.*, 594 F.3d 860, 872 (Fed. Cir. 2010). See also *DataQuill Ltd.*  
11 v. *High Tech Computer Corp.*, No. 08-cv-543, 2012 WL 1284381, at \*5 (S.D. Cal. April 16,  
12 2012) (granting motion in limine to exclude reasonable royalty expert testimony on prior  
13 licenses that were not comparable). These licenses create no fact question because they are  
14 irrelevant as a matter of Federal Circuit law. Nor is the threshold for comparability met by  
15 Motorola’s observation that REDACTED (Dkt. No. 274, Defs.’ Resp. to Microsoft’s Mot. for Summary J. of Breach of Contract (“Opp.”) 22.) A  
16 cursory examination of the agreements’ structures, the Motorola patents they cover, the  
17 licensees’ products, and the relationship between the patents licensed and features of those  
18 products, only highlights the blatantly unreasonable nature of Motorola’s demands of  
19 Microsoft.  
20

## **1. Motorola's Cellular Patent Licenses to Cellular Manufacturers Cannot Justify Motorola's Demands of Microsoft.**

present any evidence that the H.264 or 802.11 standards, let alone Motorola’s contribution to those standards, play a remotely comparable role in Windows computers or the Xbox 360.<sup>2</sup> Motorola’s attempt to gin up a factual dispute flies in the face of common sense. The issue is not whether “the importance of 802.11 and H.264 technologies to [Microsoft’s] products” (Opp. 21–22) need be precisely quantified before making a RAND offer; the issue is whether Motorola’s effort to analogize that relationship to the importance of cellular standards to cell phones is plausible—and it is not. (See Dkt. No. 236, Microsoft’s Mot. for Summary J. of Breach of Contract (“Br.”) 18.)<sup>3</sup> For that reason, it is irrelevant that REDACTED

REDACTED (Opp. 22.) The only reasonable

inference that can be drawn from Motorola's cellular licenses is that it is inherently *unreasonable* to demand the same 2.25% royalty for Motorola's 802.11 and H.264 patents for products where the standard is implemented at most as a feature within a feature.

Motorola's discussion of the REDACTED (Opp. 18) only undermines its

position: REDACTED

REDACTED

REDACTED

REDACTED

REDACTED

<sup>4</sup> Moreover, if

Motorola's position that it REDACTED

(Opp. 6)

<sup>2</sup> Microsoft's pricing of an add-on to allow older Xbox models to connect to WiFi networks is irrelevant. That the cost of manufacturing a separate external adaptor to add this capability to old systems, and the pricing of that component, exceeds the price of the 802.11 chip now integrated into current models is unremarkable.

<sup>3</sup> Motorola’s argument that Microsoft had a duty to investigate the technical contribution of Motorola’s H.264 and 802.11 patents to those standards (Opp. 3) when Motorola had not even done so itself before demanding billions of dollars from Microsoft is absurd—the RAND obligations are Motorola’s, and its compliance with those obligations is measured by its own conduct, not Microsoft’s. (See Br. 20–21.)

<sup>4</sup> Motorola's discussion REDACTED lapses into absurdity when it observes REDACTED  
REDACTED (Opp. 22.) That difference, based on Motorola's demands of Microsoft, amounts to *one billion dollars* in annual royalties.

1 REDACTED

2 REDACTED

3 Motorola claims that the REDACTED

4 REDACTED

5 (Opp. 16), but provides no information about a royalty rate or base—only that the agreement  
6 involved REDACTED (Id.)

7 Motorola fails to mention that REDACTED

8 REDACTED (Dkt. No. 233 Ex. 4 at 25.) REDACTED

9 REDACTED

10 REDACTED only highlights the unreasonableness of its \$4 billion annual  
11 demand for its H.264 and 802.11 patents alone. *Cf. Wordtech Sys. v. Integrated Networks*  
12 *Solutions*, 609 F.3d 1308, 1320–21 (Fed. Cir. 2010).

13 **2. Motorola’s License REDACTED Is Entirely Incomparable to its  
14 Demands of Microsoft.**

15 While claiming the REDACTED (Opp. 22), Motorola  
16 assiduously avoids explaining what products REDACTED sells and how those products relate  
17 to the 802.11 or H.264 standards, much less how that relationship could be comparable to the  
18 use of the standards in Microsoft’s (or its customers’) products.<sup>5</sup> In fact, REDACTED

19 REDACTED

20 . In connection with resolving  
21 those claims, REDACTED also apparently sought a  
22 license to Motorola’s 802.11 and H.264 patents. (Dkt. No. 273 Ex. 34.) Whether this was a  
23 way REDACTED

24 \_\_\_\_\_  
25 <sup>5</sup> The only information Motorola provides concerning REDACTED  
26 REDACTED and the Xbox and some Windows devices sell in that range. (Opp. 15.) A coincidental overlap in  
price points of unrelated products proves nothing concerning the reasonableness of Motorola’s demands.

1 REDACTED

2 REDACTED

Wion Decl. Ex. 2 (Kowalski Dep.) at 95:19-

3 96:5. REDACTED —regardless of the nominal rate—cannot  
4 validate a \$4 billion demand made of Microsoft.<sup>6</sup> No reasonable finder of fact could so  
5 determine.6 **3. “Industry Practices” Provide No Support for Motorola’s Blatantly  
7 Unreasonable Demands.**8 Motorola’s incantation of “industry practices” in support of the royalty it demanded  
9 should be ignored. In the patent damages context, the Federal Circuit has made clear that any  
10 royalty precedent “must be tied to the relevant facts and circumstances of the particular case at  
11 issue” in order to be admissible as evidence of a reasonable royalty. *Uniloc USA, Inc. v.*  
12 *Microsoft Corp.*, 632 F.3d 1292, 1317–18 (Fed. Cir. 2011). The evidence Motorola offers  
13 fails, as a matter of law, to meet the Federal Circuit’s test as being probative of a reasonable  
14 royalty. Microsoft’s products do not practice the next-generation cellular LTE 4G standard,  
15 and Motorola does not and cannot tie surveys of royalty rates for licenses in “telecom,”  
16 “software,” and “hardware” industries (Opp. 17) to its 802.11 or H.264 patents. This is not a  
17 matter of interpreting evidence “in the light most favorable to non-movant Motorola” (Opp.  
18 13), because the evidence to which Motorola points is simply inadmissible. See *ResQNet.com*,  
19 594 F.3d at 872. Further, the issue before this Court concerns Motorola’s *RAND*  
20 *obligations*—not “industry practices” or Motorola’s licensing of patents that are not standard-  
21 essential.22

---

<sup>6</sup> Motorola’s abbreviated arguments concerning licenses with Proxim, REDACTED and  
23 REDACTED (Opp. 16–17) are equally unavailing. Motorola omits critical details of these agreements.  
24 REDACTED Dkt. No. 273 Ex. 37 at 4; Wion Decl. Ex. 3 (U.S. Patent No. 5,029,183); Wion Decl. Ex. 4 (Excerpt of file history of U.S.  
25 Patent 5,479,441). REDACTED REDACTED See Dkt. No. 273 Ex. 39 at 20. REDACTED  
See Dkt. No. 273 Ex. 38 at § 5.2. REDACTED , these agreements provide absolutely no evidence  
that a 2.25%, uncapped, running royalty amounting to over \$4 billion in annual payments is remotely reasonable.

1       In contrast, the MPEG-LA pool rates (*see* Br. 1–2) are probative of a reasonable royalty  
 2 for H.264 patents: they are rates actually charged by other holders of 2,339 patents essential to  
 3 the standard, and actually paid by adopters who, like Microsoft, incorporate H.264 capability  
 4 into complex, multi-featured products. Motorola’s response to the MPEG-LA pool rate is a  
 5 single sentence: “Pools have rates that are not negotiated and are purposefully low, having no  
 6 relevance to a negotiated one-on-one license.” (Opp. 5.)<sup>7</sup> But Motorola cannot credibly attack  
 7 the MPEG-LA pool rates, given its earlier support for those rates when it was considering  
 8 joining the new pool. In 2003, MPEG-LA issued a press release explaining the pool’s basic  
 9 licensing terms (and its annual caps, all below \$5 million), and lists both Microsoft and  
 10 Motorola among the patent owners “who have cooperated in the above terms[.]” Wion Decl.  
 11 Ex. 5 (MPEG-LA 11/17/03 Press Release). REDACTED

12       REDACTED

13 Wion Decl. Ex. 6 (Motorola 11/03 Email to MPEG-LA). Motorola’s current demand for \$4  
 14 billion in annual royalties is orders of magnitude higher than the pool rates it endorsed in 2003  
 15 in representations to Microsoft and the public. Motorola’s criticism that pool rates cannot be  
 16 compared “to a negotiated one-on-one license” only serves to contrast SSO goals (widespread  
 17 adoption of socially-beneficial standards) with Motorola’s goal of patent hold-up, using its  
 18 standard-essential patents as bullets in the gun pointed at prospective licensees. (*See* Dkt. No  
 19 213 ¶ 18.)

20       **B. Motorola’s Demand for a Royalty on the Sales Prices of Microsoft’s  
 21 Customers’ Products Was Completely Unreasonable.**

22       REDACTED, contrary to Motorola’s contention, did not enter into REDACTED

23       REDACTED (Opp. 22), REDACTED

24       <sup>7</sup> Motorola attempts to incorporate two and a half pages of a September 2011 brief (Dkt. No. 90 at 19–21)  
 25 discussing patent pools. Motorola then argued that planned third-party discovery “will confirm the inapplicability  
 of patent pool rates to the parties’ current dispute.” (*Id.* at 21.) Although seven months have passed, Motorola  
 offers no evidence whatsoever that pool rates have “no relevance” to the RAND issues in this case.

1                   REDACTED                   As Motorola has acknowledged (*see* Br. Ex. 12 at 2530–31),  
 2 REDACTED  
 3                   REDACTED                   so these licenses do not validate Motorola’s blatantly  
 4 unreasonable demand that Microsoft pay a 2.25% royalty on the sales prices of computers  
 5 running Windows. (*See* Br. 19.) Motorola falls back on a claim that this demand “was  
 6 consistent with Motorola’s practice of using the price of the end product as a royalty base”  
 7 (Opp. 23)—but it is plainly *inconsistent* because that “practice” (assuming it is probative of  
 8 anything) was to use the price of the *licensee’s* end product as a royalty base.

9                   Motorola’s “practice” of demanding royalties on the price of end products, as applied to  
 10 Microsoft, violates the entire market value rule because Motorola’s patents (let alone the  
 11 standards) are not the basis for customer demand for those products. There is no contrary  
 12 evidence. Motorola offers no meaningful explanation of why the Federal Circuit’s  
 13 requirements for reasonable royalty determinations in the patent damages context should be  
 14 ignored. “Industry practice” and licenses to other standards used by unrelated products (*see*  
 15 Opp. 19–21 & n. 12) cannot support a demand for a royalty based on the entire market value of  
 16 Microsoft’s (or even Microsoft’s customers’) products compliant with the 802.11 and H.264  
 17 standards, because those licenses have no relationship to “the relevant facts and circumstances  
 18 of the particular case at issue.” *Uniloc*, 632 F.3d at 1317–18. *See also Lucent Techs, Inc. v.*  
 19 *Gateway, Inc.*, 580 F.3d 1301, 1327–31 (Fed. Cir. 2009) (rejecting evidence of incomparable  
 20 prior license agreements as “little more than a recitation of royalty numbers” because  
 21 agreements were “radically different” in terms of structure and technology covered).

22                   Motorola makes an awkward attempt to shift the blame to Microsoft for its excessive  
 23 \$4 billion royalty demand, arguing it was REDACTED  
 24 REDACTED (Opp. 19.) But even leaving all other flaws in Motorola’s arguments aside,  
 25 Motorola’s demands *are not based on Microsoft’s sales*: as to Windows, they are based on  
 26

1 *Microsoft's customers' sales.*<sup>8</sup> The blatantly unreasonable size of Motorola's demand was the  
 2 inevitable result of the blatantly unreasonable terms *Motorola* insisted on—that no matter  
 3 what, Motorola always gets its “normal percentage of the end-product price.” (Opp. 23.) In a  
 4 further attempt to blame Microsoft, Motorola offers up Microsoft's profits over the past five  
 5 years as somehow supporting the reasonableness of Motorola's demands—only highlighting  
 6 that over a five-year term, Motorola's \$4 billion annual demand would swallow up 20% of  
 7 Microsoft's profits (Opp. 19).<sup>9</sup>

8 Motorola resurrects its inexplicable reliance on *Quanta Computer Inc. v. LG Elecs., Inc.*, 553 U.S. 617 (2008), and the brazen argument that it was reasonable to demand \$4 billion  
 9 from Microsoft “in order to ensure that [Motorola's] downstream rights were protected.”  
 10 (Opp. 23.) Patent exhaustion prevents a patent owner from controlling post-sale use of a  
 11 licensee's products by demanding additional royalties from a licensee's customers. *See*  
 12 *Quanta*, 553 U.S. at 630. Motorola thus correctly observes that patent exhaustion would  
 13 prevent it from demanding additional royalties from computer manufacturers for its  
 14 contribution to the H.264 standard as implemented in Windows, if Windows were licensed.  
 15 (Opp. 23.) This argument goes nowhere: to evade the doctrine of patent exhaustion,  
 16 Motorola's letters sought “to hold Microsoft responsible for collecting Motorola's normal  
 17 percentage of the end-product price” (Opp. 23), but Motorola has not shown, and cannot show,  
 18 that its demand of a 2.25% royalty on the price of a computer is anything but blatantly  
 19 unreasonable for the use of the entire H.264 standard (much less for the use of Motorola's  
 20 contribution to that standard), no matter the target of that unreasonable demand.  
 21

22

---

23 <sup>8</sup> The \$4 billion figure is based on a extremely conservative estimate of a \$500 average price for a Windows-based computer. (See Br. 13.)

24 <sup>9</sup> In any event, evidence of Microsoft's overall profitability is inadmissible under Federal Circuit law as  
 25 probative of a reasonable royalty. *See Uniloc*, 632 F.3d at 1319. *See also Geddes v. United Fin. Group*, 559 F.2d  
 557, 560 (9th Cir. 1977) (“[T]he financial standing of the defendant is inadmissible as evidence in determining the  
 amount of compensatory damages to be awarded.”).

### C. Motorola's Demand for 802.11 Royalties Exceeding the Price of an 802.11 Chip Was Blatantly Unreasonable.

For its 802.11 standard-essential patents, Motorola sought a royalty for each Microsoft Xbox 360 greater than the entire market price of the 802.11 chipset in the Xbox. (Br. 16–17.) Motorola’s threadbare defense of this facially absurd demand should be rejected:

This is akin to valuing a music album, television show or movie based on the value of the blank CD or DVD recording medium. There is no necessary relationship between the value of the building blocks used to create the patented invention, and the value of the invention to the end product that uses it.

(Opp. 21.) The 802.11 chipset Microsoft purchases for inclusion in the Xbox 360 is not a blank medium upon which the 802.11 standard *will* be written—it already contains 802.11 technology. (See Dkt. No. 78 ¶ 4.)

**D. Motorola Confirms That Any Final “RAND” License Would Require Microsoft to Pay 2.25% of REDACTED to Motorola.**

Motorola reiterates its position that any negotiation following its demand letters would  
REDACTED

REDACTED

10 Motorola argues that its licenses REDACTED

REDACTED (Opp. 15) REDACTED

(*Id*). (See also *id*. at 5,

6; Dkt. No. 231 at 1, 3–4.) Motorola does not dispute that it demanded \$4 billion in annual royalties. Instead, it merely objects to the implication that it demanded \$4 billion in cash only, when in fact Motorola would be happy to accept some of this payment in REDACTED

REDACTED (Opp. 15, 18), REDACTED

REDACTED

REDACTED

<sup>10</sup> Motorola does not explain how its “practice” of demanding and REDACTED can be reconciled with its simultaneous insistence that “there is no one-size-fits-all set of RAND terms.” (Opp. 2.)

1 REDACTED

2 REDACTED

3 (Opp. 6.) Motorola's *certainty* that it is entitled to demand and receive in any final license  
 4 2.25% of REDACTED (as measured by the price of end products) for its patents renders  
 5 meaningless its emphasis elsewhere on the *uncertainty* of the final, non-monetary contribution  
 6 REDACTED (See Opp. 6-7.) A RAND license may involve different forms of  
 7 compensation, arrived at through bilateral negotiation. But regardless of whether determining  
 8 a RAND royalty "is a complex exercise" (Opp. 2, 6-8), that issue is not presented by  
 9 Microsoft's motion. The issue before the Court is whether Motorola's demands were  
 10 RAND—and based on their terms, that is not a close question. Determining any final RAND  
 11 royalty is for a subsequent phase of this case.

12 Any "bilateral negotiations" on Motorola's terms would have in fact been unilateral.<sup>11</sup>  
 13 Shifting some cash to non-monetary compensation does not change the overall compensation  
 14 demanded. Motorola makes clear that its opening demand would be exactly the same as its  
 15 final demand—at least \$4 billion REDACTED flowing from Microsoft to Motorola every  
 16 year. No finder of fact could determine this was reasonable.

17 **III. MOTOROLA'S DEMAND LETTERS BREACHED ITS RAND  
 18 OBLIGATIONS.**

19 As explained in Microsoft's opposition to Motorola's summary judgment motion, the  
 20 parties agree that Motorola had no obligation to seek out licensees for its patents. (See Dkt.  
 21 No. 269 at 6-7) Despite this, Motorola titles a subsection of its brief "Motorola's RAND  
 22 Assurances Did Not Require It To Make Unsolicited RAND Offers To Microsoft," and  
 23 completely mischaracterizes Microsoft's position as asking this Court "to find that the patent  
 24 policies of the IEEE and the ITU obligate Motorola to make unsolicited, opening license

25 <sup>11</sup> Motorola's argument that Microsoft had a duty to negotiate anyway (see Opp. 6-10) is without merit and has  
 26 already been rejected by this Court (see Dkt. No. 269 at 8-11).

1 offers" on RAND terms. (Opp. 11.) That is not Microsoft's position, as its opening brief and  
 2 opposition brief to Motorola's motion make clear. Motorola's RAND obligations require that  
 3 if an implementer asks for an offer, or if Motorola makes an offer without first being asked, the  
 4 offer must be on reasonable and non-discriminatory terms. (Br. 7–12.) The undisputed facts  
 5 show that whether or not it was required to do so, Motorola made offers in its October 2010  
 6 letters, and those demands were blatantly unreasonable.

7 Motorola confirms its concession that if the license terms in its demand letters were  
 8 blatantly unreasonable, Motorola breached the contracts (Opp. 11)—and the terms were  
 9 outrageous (Br. 12–22). But even if Motorola were correct that its obligations really only  
 10 concern "licenses, not offers," so that its offers need not even be reasonable (Opp. 12–13),  
 11 Motorola's brief confirms that *its final license demand would be the same as its initial demand*:  
 12 2.25% in REDACTED based on the retail price of Microsoft's (or its customers') products.  
 13 Any uncertainty in "final RAND terms" (cross-licenses, patent transfers, etc.) over which  
 14 Motorola wrings its hands (Opp. 2, 6–7) is irrelevant in light of Motorola's insistence that it  
 15 always gets its 2.25% REDACTED in the end. (See Opp. 5, 6, 15; *see also* Dkt. No. 231  
 16 at 1, 3–4.) Motorola argues that its RAND obligations only require that its final agreements be  
 17 reasonable, but then confirms that its final agreements would in fact be just as unreasonable as  
 18 its opening demands.

19 **CONCLUSION**

20 Microsoft's motion for summary judgment of breach of contract should be granted.

21 DATED this 20th day of April, 2012.

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## **CERTIFICATE OF SERVICE**

I hereby certify that on April 20, 2012, I electronically filed the foregoing document with the Clerk of the Court using the CM/ECF system, which will send notification of such filing to the following:

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